

```
/*  
  Melody  
  
  Plays a melody  
  
  circuit:  
  * 8-ohm speaker on digital pin 8  
  
  created 21 Jan 2010  
  modified 30 Aug 2011  
  by Tom Igoe
```

This example code is in the public domain.

<http://arduino.cc/en/Tutorial/Tone>

```
*/  
#include "pitches.h"  
  
// notes in the melody:  
int melody[] = {  
  NOTE_C4, NOTE_G3, NOTE_G3, NOTE_A3, NOTE_G3, 0, NOTE_B3, NOTE_C4};  
  
// note durations: 4 = quarter note, 8 = eighth note, etc.:  
int noteDurations[] = {  
  4, 8, 8, 4, 4, 4, 4, 4};  
  
void setup() {  
  // iterate over the notes of the melody:  
  for (int thisNote = 0; thisNote < 8; thisNote++) {  
  
    // to calculate the note duration, take one second  
    // divided by the note type.  
    //e.g. quarter note = 1000 / 4, eighth note = 1000/8, etc.  
    int noteDuration = 1000/noteDurations[thisNote];  
    tone(8, melody[thisNote],noteDuration);  
  
    // to distinguish the notes, set a minimum time between them.  
    // the note's duration + 30% seems to work well:  
    int pauseBetweenNotes = noteDuration * 1.30;  
    delay(pauseBetweenNotes);  
    // stop the tone playing:  
    noTone(8);  
  }  
}  
  
void loop() {  
  // no need to repeat the melody.  
}
```